

Return to Rugby

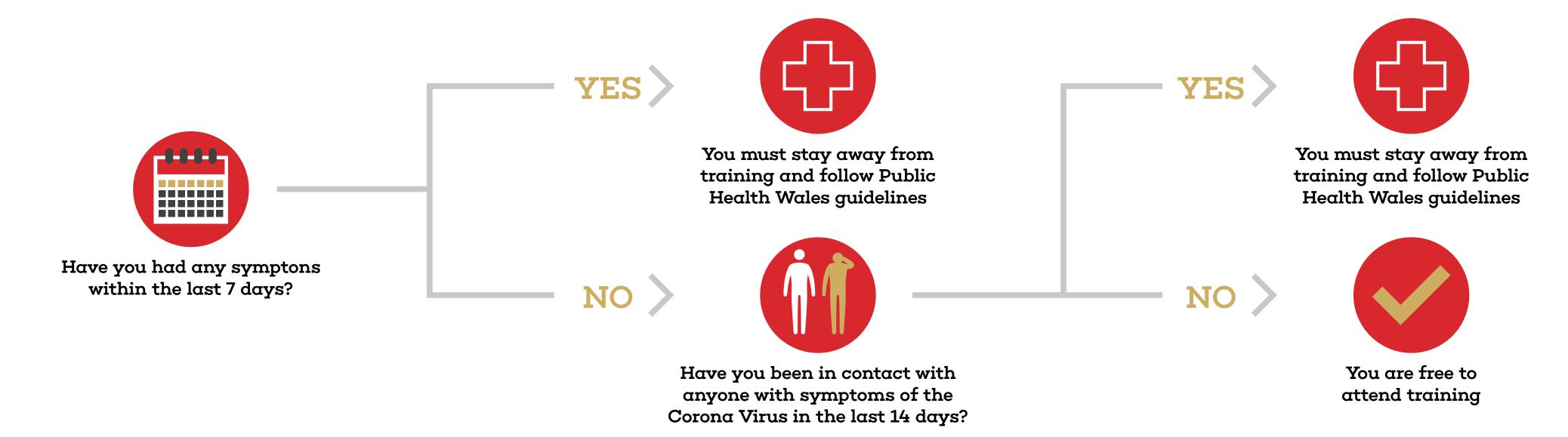
Coaching Sessions

FOR AGES U9/U11 - INTRODUCTION TO CONTACT





PRE TRAINING SYMPTOM CHECK:



DO NOT COME TO TRAINING WITH:





A new, continuous cough



Loss of smell or taste (anosmia)

HYGIENE MEASURES REQUIRED



PRE TRAINING

- Complete and pass the online symptom check
- Wash prior to training at home
- Change and prepare kit at home
- Prepare own nutrition at home
- Travel alone or in your household group
- No car sharing
- Parents to drop and pick up only



DURING TRAINING

- No spitting
- Use own water bottle/equipment
- No sharing drinks / towels
- Playing balls should be cleaned pre / post
- Use hand sanitisers
- Limit use of mobile phone
- Maintain at least 2m social distancing throughout training
- Avoid hand shaking/physical greetings



POST TRAINING

- Use hand sanitisers
- Wash hands
- Clean / sanitise equipment
- No idle chat



GRADUAL RETURN TO CONTACT TRAINING



Some contact activities can be introduced to all levels of community rugby training from May 1



Use six weeks AT LEAST

to return to full contact training safely.



Non contact matches

All matches – club v club and internal matches must be touch and tag only during this phase



Strictly no scrums, mauls or line-outs

This phase is principally to support the safe return of the tackle area.



Sanitise hands and equipment regularly



Contact is ONE key skill

Players need to get back up to speed technically in all core skills before any contact matches take place.



Group sizePlease refer to Welsh
Government guidance



go to **wrugamelocker.wales**for detailed ideas for
coaching sessions



Travel

Tag and touch matches can now cross District boundaries but stay local and within Wales

Registration and pre-training and match protocols remain,

e.g WRU Game Locker symptom check, home hygiene and kit preparation

RECOMMENDED PITCH MANAGEMENT & PLANNING



To ensure a successful training session please consider the recommended pitch management and planning.

Designated Areas / Zones of the Pitch

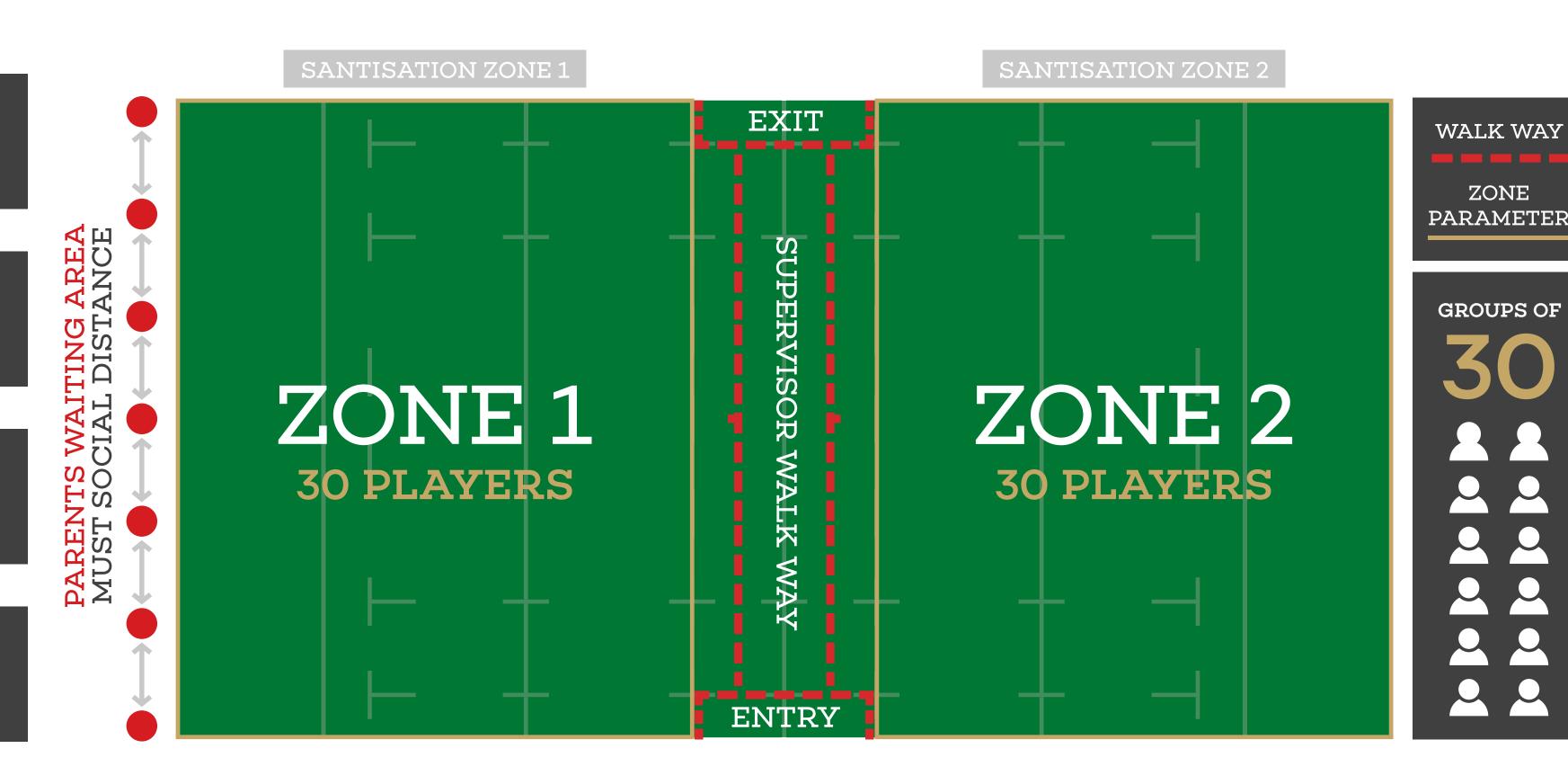
- Movement between zones should be restricted
- When entering and exiting pitch use walkway

Equipment allocated to zone 1 for example should not be transferred to another zone.

Sanitisation zone should be set-up outside pitch entry point.

Prior to entering or exiting the pitch area:

- Clean hands
- Clean equipment



Please follow Welsh Government guidelines regarding participating numbers at all sessions across all age groups.



PLANNING YOUR COACHING



REWARDING

HOW REWARDING IS THE PRACTICE?

Always consider what motivates a player as everyone is different. Practices need to be rewarding for all players and coaches need to consider how to integrate this into the drill.



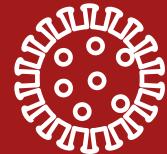
REPETITION WITHOUT REPETITION

GIVE ENOUGH TIME TO PRACTICE - BUT KEEP IT FRESH

High repetition without any changes to the drill can lead to boredom. Repitition without reputation encourages us to think about how can we tweak a drill to keep it fresh.

PLEASE ENSURE THAT ALL SESSIONS ARE SUPERVISED BY A RESPONSIBLE ADULT

This document contains sessions to help your players stay fit and active.



PLEASE FOLLOW ALL CURRENT GUIDELINES WITH REGARDS TO COVID-19 AND LOCKDOWN PROCEDURES. IF IT IS POSSIBLE TO TRAIN ON A PITCH WITH A MEMBER OF YOUR HOUSEHOLD WITH YOU FOR ANY RUNNING SESSIONS THEN DO SO.

WARM UP

Warm up correctly and thoroughly – get your child to select 3-4 exercises from the circuit pages and do these at a low intensity as a warm up.

HYDRATION

Make sure you have a bottle of water to hand at all times



COOL DOWN

Ensure you stretch postsession for 5-10 minutes



NUTRITION

Follow the nutritional advice to make sure you repair, recover and recharge your body

CAUTION

If you start to feel
any abnormal pain/
discomfort/chest pain then
stop immediately

CAUTION

If you have any preexisting injuries then either modify or choose a different exercise from the prescribed exercise list

CAUTION

This programme would not be recommended if you are currently taking any prescribed medication.

DISCLAIMER

This document is meant to be an information guide only and contains suggestions for exercises that you may find helpful and nutrition options for you to consider. You should only attempt to undertake any of the exercises if you are in good physical condition and are able to participate in exercise – you are strongly recommended to consult with your Doctor before commencing any exercise programme.

When participating in any exercise or exercise programme, there is a possibility of physical injury or damage to property. If you undertake any of the exercises included in this information guide, you do so voluntarily and at your own risk. The Welsh Rugby Union will not accept and you hereby waive and discharge the Welsh Rugby Union and anyone acting on its behalf from any and all claims or liability arising out of any injury suffered or damage caused to you or your property.





WEEK 1 - PREPARATION FOR CONTACT

PERFORM AS WARM UP FOR CONTACT ACTIVITIES			
	Down + Up Burpees	4	
	Bear crawl hold	10 seconds	
	Lateral rolls – Start on all fours	4 (2 each side)	
B	Controlled falls from knees	4	
Sausage bag shoulder tackle - 5m Walk 4 (2 each side)			
COMPLETE CIRCUIT X 1 - Work with a partner, 1-1 rest, 15 seconds between exercises			

RETURN TO CONTACT

WEEK 2 - PREPARATION FOR CONTACT

PERFORM AS WARM UP FOR CONTACT ACTIVITIES			
	Down + Up Burpees	5	
	Bear crawl – hand lift	10 (5 each side)	
	Lateral rolls – Start on all fours	6 (3 each side)	
A B	Controlled falls from knees	5	
Sausage bag shoulder tackle - 5m Jog 6 (3 each side)			
COMPLETE CIRCUIT X 1 - Work with a partner, 1-1 rest, 15 seconds between exercises			

RETURN TO CONTACT

WEEK 3 - PREPARATION FOR CONTACT

PERFORM AS WARM UP FOR CONTACT ACTIVITIES		
	Frog Hops	5
	Bear crawl – square, 2m F/R/B/L	1
	Drop / lateral roll / back in game	4 (2 each side)
Sausage bag shoulder tackle - 5m Run 4 (2 each side)		
COMPLETE CIRCUIT X 1 - Work with a partner, 1-1 rest, 15 seconds between exercises		

RETURN TO CONTACT

WEEK 4 - PREPARATION FOR CONTACT

PERFORM AS WARM UP FOR CONTACT ACTIVITIES		
	Frog Hops	6
	Bear crawl - square, 2m F/R/B/L	2
	Drop / lateral roll / back in game	6 (3 each side)
Sausage bag shoulder tackle - 5m Run 6 (3 each side)		
COMPLETE CIRCUIT X 1 - Work with a partner, 1-1 rest, 15 seconds between exercises		

TIMING	PRACTICE	COACHING POINTS	
	5 MINUTE DYNAMIC WARM UP		
10 mins Game	One out Touch • Normal two handed touch game but "tackler" retreats to touch own tryline when made tackle before rejoining game	Move ball quickly looking for space in defence left by retreating players	
	5 MINU'	TE BREAK - SANITISE HANDS	
5/10 mins General Practice	Passing in 4s • Up and down channel • Passing across line of 4	 Passer - Push ball through to target (hands), flat pass Catcher - keep depth, call for ball, hands up early, fingers point up, hands in front not on chest Realignment and regaining depth 	
10 mins Contact Practice	Falling • Static onto both sides 3 times each with ball • Moving in large grid with ball, on command fall and present	 Always practice with a ball Fall on side (turn to side in fall) Fall on Pads not Points - In order - calf, thigh, side, outside of arm Keep elbows in Bend knees when start to fall Keep ball in two hands, close to chest and off the floor Fall towards own team Place ball with two hands for own team to play away 	
	5 MINU'	TE BREAK - SANITISE HANDS	
	PLEASE REFER TO WE	EK 1 OF THE CONTACT CURCUIT WARM UP	
10/15 mins Game	 Ball Presentation Touch Normal rules of Touch Rugby apply up to tackle On 2 handed touch tackle, the tackled player goes to ground and presents the ball The next attacker then acts as Scrum Half to pass the ball away The defender making the touch must stay by tackled player till ball has been passed by Scrum Half All defenders must stay behind offside 	 Ball carrier to maintain ball in 2 hands and control fall to floor, working on floor to get effective presentation Players to scan at all times and see what is in front of and either side of them When tackle is made, a support player must get quickly to the ball The supporting player will perform a scrum half pass by starting with one foot by the ball, the other foot facing the target, stay low, pass and finish by pointing the hands to target 	

TIMING	PRACTICE	COACHING POINTS	
	5 MINUTE DYNAMIC WARM UP		
10 mins Game	 Turn and Play touch Normal touch rules but when player scores they turn and attack other direction. Defenders must retreat to 5 metres from line and cannot tackle till player has gone 5m 	• Encourage support at all times. Good communication	
	5 MINU	TE BREAK - SANITISE HANDS	
5/10 mins General Practice	 Base Pass In pairs passing off floor to each other from cones. Progression - increase distance Progression - start 2 metres back from cone, move forward to pass 	 Rear foot by ball Front foot pointing to target Low base, head over ball Passing hand towards back of ball slightly on top, other hand is guide and towards front of ball and slightly under Pass from floor in one fluid motion moving weight to front foot Stay low during pass Follow arms through to target 	
		TE BREAK - SANITISE HANDS EK 2 OF THE CONTACT CURCUIT WARM UP	
10 mins Contact Practice	Contact with pad From 1 metre only Work both shoulders	 Head up, hands up Eyes on target Step in and drop height Shoulder makes contact with target As shoulder makes contact, fire arms around ball pad and establish firm grip Use legs to drive a couple of steps 	
10/15 mins Game	 Ball Presentation Touch Normal rules of Touch Rugby apply up to tackle On 2 handed touch tackle, the tackled player goes to ground and presents the ball The next attacker then acts as Scrum Half to pass the ball away The defender making the touch must stay by tackled player till ball has been passed by Scrum Half All defenders must stay behind offside 	 Communication and teamwork needed Ball carrier to maintain ball in 2 hands and control fall to floor, working on floor to get effective presentation Players to scan at all times and see what is in front of and either side of them When tackle is made, 2nd player must get quickly to the ball This player must do effective scrum half pass, back foot by ball, front foot out facing target, stay low, pass and follow 	

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	5 MINUTE DYNAMIC WARM UP		
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	5 MINU	TE BREAK - SANITISE HANDS	
5/10 mins General Practice	 Domino Falling Form a circle, all players with balls facing in Ensure enough distance between players so no contact when fall Decide which way going round circle One player starts with controlled fall Next player then falls like a Domino then the next Encourage all players to get back to feet as quickly as possible How many times can you go round? Vary which way start to practice falling both ways Remember to feed back on key factors of fall 	 Fall on side (turn to side in fall) Fall on Pads not Points - In order - calf, thigh, side, outside of arm Keep elbows in Bend knees when start to fall Keep ball in two hands, close to chest and off the floor 	
		TE BREAK - SANITISE HANDS EK 3 OF THE CONTACT CURCUIT WARM UP	
10 mins Contact Practice	Static side tackle Pairs with ball Practice both sides Progress:- Step, shoulder, thumbs on chest Fire arms round band of steel Finish tackle to floor, maintaining band of steel	 Ball carrier attempts to beat defender with footwork and at least get to side of defender Maintain ball in two hands through fall Soft pop pass to support player Support player to make clear and accurate communication 	
10/15 mins Game	 Touch Cymru Normal Touch Rugby laws apply up to tackle After touch tackle, tackled player may go 3 metres forward and go to floor with ball in two hands On hitting floor, he may pop ball up to support player to carry on game. He has 3 seconds to do this. After 3 seconds, ball has to be presented and defence allowed to retreat before playing 	 Ball carrier attempts to beat defender with footwork and at least get to side of defender Maintain ball in two hands through fall Soft pop pass to support player Support player to make clear and accurate communication 	

TIMING	PRACTICE	COACHING POINTS
	5 MI	NUTE DYNAMIC WARM UP
10 mins Game	 Touch Cymru Normal Touch Rugby laws apply up to tackle After touch tackle, tackled player may go 3 metres forward and go to floor with ball in two hands On hitting floor, he may pop ball up to support player to carry on game. He has 3 seconds to do this. After 3 seconds, ball has to be presented and defence allowed to retreat before playing 	 Ball carrier attempts to beat defender with footwork and at least get to side of defender Maintain ball in two hands through fall Soft pop pass to support player Support player to make clear and accurate communication
	5 MINU	TE BREAK - SANITISE HANDS
5/10 mins General Practice	 Stuck in Mud with pass Players not on to have ball. Two handed touch, they are stuck and put own ball down. Must receive and return a pass to be unstuck Can pick up own ball and play 	 Hands up to catch and communicate. Pass to target
		TE BREAK - SANITISE HANDS EEK 4 OF THE CONTACT CURCUIT WARM UP
10/15 mins Game	 Grab Tackle Offload Grab Tackle Offload Tackle is by 2 handed grab at waist high. Player tackled must offload the ball within 3 seconds. If not offloaded,can go down to present and then ball played away. Alternately, as progression, if no offload in 3 seconds, a turnover occurs 	 Ball carrier to keep ball in 2 hands Try to use footwork to get to side of defender Turn body towards own team and look and listen for support Soft pop pass to supporting player making a good decision who to pass to and when Support players work hard to keep with ball carrier Communicate early Run onto ball with target up
10 mins Contact Practice	 Walking Tackle In pairs with one ball Ball carrier to stand on one cone 5m apart from defender On coaches signal the ball carrier and tackler walk towards each Defender performs a tackle 	 Eyes on target Step in and drop height to make contact with shoulder As shoulder makes contact, fire arms around ball carrier and establish Band of Steel Drive with legs, maintaining Band of Steel and safely bring the ball carrier to the ground Fall on Ball carrier side and ensure the head is not between the ball carrier and the ground Release Ball carrier and get back on feet as quickly as possible

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	5 MINU'	TE BREAK - SANITISE HANDS
5/10 mins General Practice	 Base Pass In pairs passing off floor to each other from cones. Progression - increase distance Progression - start 2 metres back from cone, move forward to pass 	 Rear foot by ball Front foot pointing to target Low base, head over ball Passing hand towards back of ball slightly on top, other hand is guide and towards front of ball and slightly under Pass from floor in one fluid motion moving weight to front foot Stay low during pass Follow arms through to target
		TE BREAK - SANITISE HANDS EK 4 OF THE CONTACT CURCUIT WARM UP
10 mins Contact Practice	Tackle Progressions Move side, front and rear tackle through Ball carrier walk Both players walk Ball carrier jogs Both players jog	 Eyes on target Step in and drop height to make contact with shoulder As shoulder makes contact, fire arms around ball carrier and establish Band of Steel Drive with legs, maintaining Band of Steel and safely bring the ball carrier to the ground Fall on Ball carrier side and ensure the head is not between the ball carrier and the ground Release Ball carrier and get back on feet as quickly as possible
10/15 mins Game	 Touch Tackle Game Tackle is initially made by two handed touch Ball carrier stops running when touched Player who made touch then makes a tackle from position he made touch, in front, at side, behind Ball carrier falls, places ball and is passed away 	 Focus on tackle technique, observe and feedback. Ensure tackles are waist high or below

TIMING	PRACTICE	COACHING POINTS
	5 MI	NUTE DYNAMIC WARM UP
10 mins Game	 End Ball One player from each team must stand behind the try line at the end of the pitch and acts as the 'try scorer'. The attacking team must try and get the ball to their try scorer by means of passing only. If the try scorer drops the pass then no try is awarded and the opposition start with a free pass from the try line 	 Rotate the try scorer after each try. If the ball is dropped or lost out of play, the opposition re-start the game with a free pass from where the incident occurred
	5 MINU	TE BREAK - SANITISE HANDS
5/10 mins General Practice	Passing in 4s • Up and down channel • Passing across line of 4	 Passer - Push ball through to target (hands), flat pass Catcher - keep depth, call for ball, hands up early, fingers point up, hands in front not on chest Realignment and regaining depth
		TE BREAK - SANITISE HANDS EK 4 OF THE CONTACT CURCUIT WARM UP
10 mins Contact Practice	 1 v 1 live tackle In 5 m grid, both players start back to back in middle, one with ball. On go, both go back to own line or designated corner, turn and move forward Tackle to be made 	 Ball carrier to try and evade, don't stop to be tackled, ball in 2 hands, fall correctly Tackler to get in ready position, on toes, keep feet moving Tackler to move forward to close space Choose correct shoulder to make tackle with Complete tackle safely
10/15 mins Game	Walking Tackle Normal Tackle only (U9) game but in small area and walking speed Only one tackler allowed	 Focus on tackle technique, observe and feedback. Ensure tackles are waist high or below Ball carrier not to stop to be tackled

TIMING	PRACTICE	COACHING POINTS	
	5 MINUTE DYNAMIC WARM UP		
10 mins Game	 Ball Presentation Touch Normal rules of Touch Rugby apply up to tackle On 2 handed touch tackle, the tackled player goes to ground and presents the ball The next attacker then acts as Scrum Half to pass the ball away The defender making the touch must stay by tackled player till ball has been passed by acting Scrum Half All defenders must stay behind offside 	 Communication and teamwork needed Ball carrier to maintain ball in 2 hands and control fall to floor, working on floor to get effective presentation Players to scan at all times and see what is in front of and either side of them When tackle is made, 2nd player must get quickly to the ball This player must do effective scrum half pass, back foot by ball, front foot out facing target, stay low, pass and follow 	
	5 MINU	TE BREAK - SANITISE HANDS	
5/10 mins General Practice	 2 v 1 In 7m grid, 2 attackers, one with a ball, 1 defender Aim to score at end without ball carrier being touched Can start at end or in middle before going to own end, turning and attacking 	 Ball carrier to draw defender away from support and maintain space for support Look to pass as late as possible when defender can not interfere with pass, make tackle or then get to support player Support player to maintain depth and width, communicate effectively and run onto ball 	
		TE BREAK - SANITISE HANDS EK 4 OF THE CONTACT CURCUIT WARM UP	
10 mins Contact Practice	 1 v 1 live tackle with feeder Coach or other feeder starts with ball In 5 m grid, both players start back to back in middle, On go, both go back to own line or designated corner, turn and move forward Feeder passes one player the ball as they come forward Tackle to be made 	 Ball carrier to try and evade, don't stop to be tackled, ball in 2 hands, fall correctly Both players to keep moving forward Tackler to get in ready position, on toes, keep feet moving Choose correct shoulder to make tackle with Complete tackle safely 	
10/15 mins Game	Tackle Only (U9) Pathway Game • Small numbers • Small pitch • One tackler only • Tackles waist high or below • 3 seconds held on feet is tackle • No Scrums, Mauls or Lineouts	 Focus on tackle technique, observe and feedback. Ensure tackles are waist high or below Focus on ball carrier having 2 hands on ball, using footwork and looking to offload before 3 seconds if able effectively If go to floor, correct fall and presentation 	

TIMING	PRACTICE	COACHING POINTS	
	5 MINUTE DYNAMIC WARM UP		
10 mins Game	 Two touch game Normal touch rugby but tackle only occurs after second player makes touch tackle on ball carrier Ball carrier keeps going after first touch 	• Defence to communicate and work together	
	5 MINU	TE BREAK - SANITISE HANDS	
5/10 mins General Practice	 2 v 1 In 7m grid, 2 attackers, one with a ball, 1 defender Aim to score at end without ball carrier being touched Can start at end or in middle before going to own end, turning and attacking 	 Ball carrier to draw defender away from support and maintain space for support Look to pass as late as possible when defender can not interfere with pass, make tackle or then get to support player Support player to maintain depth and width, communicate effectively and run onto ball 	
		TE BREAK - SANITISE HANDS EEK 4 OF THE CONTACT CURCUIT WARM UP	
10 mins Contact Practice	 Nominating Activity Group of 5 players with ball in channel On go, players move up channel interpassing On command Tackle, ball carrier falls and presents Nearest supporter shouts IM IN and goes over ball carrier on floor, simulating clear out Next player shouts IM 9 moves to ball and passes to one of other support players and passing recommences Under 9s can do without player going over tackled player 	 Clear and Early communication Ist support player correct body position Low body, flat back square on, leg bend, hands up, head in Neutral, spine in line and looking through,eyebrows Stay on feet 	
10/15 mins Game	Tackle only game One Tackler Tackle waist high or below Second held on feet is tackle No scrums Tap restarts	 Focus on tackle technique, observe and feedback. Ensure tackles are waist high or below Focus on ball carrier having 2 hands on ball, using footwork and looking to offload before 3 seconds if able effectively If go to floor, correct fall and presentation 	

TIMING	PRACTICE	COACHING POINTS				
5 MINUTE DYNAMIC WARM UP						
10 mins Game	 Centre Touch Overload attack by having 2 players in different colour bibs to transition continually to team with ball, swop these regularly Normal 2 handed touch On touch ball carrier falls and presents First support player goes over tackled player on floor to simulate clear out Ball is played away Tackler plus 1 other defender to go on knee each side of tackled player till ball played away 	 Ball carrier ball in 2 hands, fall correctly Support player, good body position and in quickly Low body, flat back square on, leg bend, hands up, head in Neutral, spine in line and looking through, eyebrows Stay on feet If not in quickly can award a turnover to other team 				
	5 MINUTE BREAK - SANITISE HANDS					
5/10 mins General Practice	 Nominating Activity Group of 5 players with ball in channel On go, players move up channel interpassing On command Tackle, ball carrier falls and presents Nearest supporter shouts IM IN and goes over ball carrier on floor, simulating clear out Next player shouts IM 9 moves to ball and passes to one of other support players and passing recommences 	 Clear and Early communication Ist support player correct body position Low body, flat back square on, leg bend, hands up, head in Neutral, spine in line and looking through,eyebrows Stay on feet 				
		TE BREAK - SANITISE HANDS EK 4 OF THE CONTACT CURCUIT WARM UP				
10 mins Contact Practice	 2 v 1 Tackle support 2 attacker one defender at opposite ends of 5m grid with pad Ball carrier to take on pad, pad carrier to move to him. Ball carrier hits pad Swop roles each go Use different shoulders for tackle and contact 	 Ball carrier ball in 2 hands, on contact with pad, drive and then fall correctly and present with 2 hands on ball 1st support player steps over tackled player and hits pad with correct body position: Low body height Square on, Shoulder makes contact with pad As shoulder makes contact, fire arms around pad and establish firm grip Use feet to drive couple of steps, keeping straight and flat back Stay on feet 				
10/15 mins Game	 Small Sided tackle and unopposed clear out Normal tackle rules, if presented, 1st support player goes over tackled player unchallenged and ball passed away. 2nd defender takes a knee by to side of tackled player till ball passed away 	 Focus on tackle technique Focus on ball carrier decision making and fall/placement/ offload Support players speed to breakdown and body position 				

TIMING	PRACTICE	COACHING POINTS			
	5 MINUTE DYNAMIC WARM UP				
10 mins Game	 Centre Touch Overload attack by having 2 players in different colour bibs to transition continually to team with ball, swop these regularly Normal 2 handed touch On touch ball carrier falls and presents First support player goes over tackled player on floor to simulate clear out Ball is played away Tackler plus 1 other defender to go on knee each side of tackled player till ball played away 	 Ball carrier ball in 2 hands, fall correctly Support player, good body position and in quickly Low body, flat back square on, leg bend, hands up, head in Neutral, spine in line and looking through, eyebrows Stay on feet If not in quickly can award a turnover to other team 			
	5 MINU'	TE BREAK - SANITISE HANDS			
5/10 mins General Practice	 Stuck in the mud Those not on to have ball When touched, ball down on floor Need to receive a pass and return to get unstuck Can then pick ball up and re enter game 	 Evasion of players Good communication Catch and pass skills 			
	5 MINUTE BREAK - SANITISE HANDS PLEASE REFER TO WEEK 4 OF THE CONTACT CURCUIT WARM UP				
10 mins Contact Practice	 2 v 2 live tackle 2 Attackers and 2 defenders, one with pad opposite ends of 5m grid Ball carrier attacks live defender and tackled to floor 2nd defender with pad tries to step over tackled player and 2nd attacker clears him out Swop roles each go Use different shoulders for tackle and contact 	 Ball carrier ball in 2 hands, on contact with pad, drive and then fall correctly and present with 2 hands on ball 1st support player steps over tackled player and hits pad with correct body position: Low body height Square on, Shoulder makes contact with pad As shoulder makes contact, fire arms around pad and establish firm grip Use feet to drive couple of steps, keeping straight and flat back Stay on feet 			
10/15 mins Game	Pathway game • 1 v 1 ruck • No scrums • Tap turnover • Maximum 3 ruck rule to encourage ball movement	 Look for players decision making, offload, move ball from tackle Tackle technique Ball carry, offload or fall and present Quick support and ruck technique 			

TIMING	PRACTICE	COACHING POINTS				
	5 MINUTE DYNAMIC WARM UP					
10 mins Game	 End Ball One player from each team must stand behind the try line at the end of the pitch and acts as the 'try scorer'. The attacking team must try and get the ball to their try scorer by means of passing only. If the try scorer drops the pass then no try is awarded and the opposition start with a free pass from the try line 	 Rotate the try scorer after each try. If the ball is dropped or lost out of play, the opposition re-start the game with a free pass from where the incident occurred 				
	5 MINU	TE BREAK - SANITISE HANDS				
5/10 mins General Practice	 Base Pass In pairs passing off floor to each other from cones. Progression - increase distance Progression - start 2 metres back from cone, move forward to pass 	 Rear foot by ball Front foot pointing to target Low base, head over ball Passing hand towards back of ball slightly on top, other hand is guide and towards front of ball and slightly under Pass from floor in one fluid motion moving weight to front foot Stay low during pass Follow arms through to target 				
5 MINUTE BREAK - SANITISE HANDS PLEASE REFER TO WEEK 4 OF THE CONTACT CURCUIT WARM UP						
10 mins Contact Practice	 2 v 2 live Walk, jog, run 7m grid. All start in middle, on go 1st attacker with ball and 1st defender go back to cone on own line turn and play. Live tackle 2nd Attacker and 2nd defender go to cone 2m behind line turn and play live 1 v1 ruck situation 	 Ball carrier ball in 2 hands, on contact with pad, drive and then fall correctly and present with 2 hands on ball 1st support player steps over tackled player and hits pad with correct body position: Low body height Square on, Shoulder makes contact with pad As shoulder makes contact, fire arms around pad and establish firm grip Use feet to drive couple of steps, keeping straight and flat back Stay on feet 				
10/15 mins Game	Pathway game Small pitch 1 v 1 ruck No scrums Tap turnover	 Look for players decision making Tackle technique Ball carry, offload or fall and present Quick support and ruck technique 				

TIMING	PRACTICE	COACHING POINTS			
	5 MINUTE DYNAMIC WARM UP				
10 mins Game	 Centre Touch Overload attack by having 2 players in different colour bibs to transition continually to team with ball, swop these regularly Normal 2 handed touch On touch ball carrier falls and presents First support player goes over tackled player on floor to simulate clear out Ball is played away Tackler plus 1 other defender to go on knee each side of tackled player till ball played away 	 Low body, flat back square on, leg bend, hands up, head in Noutral spine in line and looking through evolveus. 			
	5 MINU	TE BREAK - SANITISE HANDS			
5/10 mins General Practice	Passing in 4s • Up and down channel • Passing across line of 4	 Passer - Push ball through to target (hands), flat pass Catcher - keep depth, call for ball, hands up early, fingers point up, hands in front not on chest Realignment and regaining depth 			
	5 MINUTE BREAK - SANITISE HANDS PLEASE REFER TO WEEK 4 OF THE CONTACT CURCUIT WARM UP				
10 mins Contact Practice	 2 v 2 live Walk, jog, run 7m grid. All start in middle, on go 1st player on each side go back to cone on own line, turn and come forward. Feeder passes to one of these and Live tackle made 2nd players go to cone 2m behind line turn and play live 1 v1 ruck situation become a second attacker and a 2nd defender 	 Ball carrier ball in 2 hands, on contact with pad, drive and then fall correctly and present with 2 hands on ball 1st support player steps over tackled player and hits pad with correct body position: Low body height Square on, Shoulder makes contact with pad As shoulder makes contact, fire arms around pad and establish firm grip Use feet to drive couple of steps, keeping straight and flat back Stay on feet 			
10/15 mins Game	Pathway game 1 v 1 ruck No scrums Tap turnover	 Look for players decision making Tackle technique Ball carry, offload or fall and present Quick support and ruck technique 			